UNDERGRADUATE PROGRAMME IN ELECTRONICS

Digital System Design

Total Periods: 48

Unit-1

EL-6

Number System and Codes: Decimal, Binary, Hexadecimal, Octal, BCD, conversion of one code to another, Complements (one's and two's), Signed and Unsigned numbers, Addition, Subtraction, Multiplication. Gray and Hamming Codes.

Logic Gates and Boolean algebra: Truth Tables, OR, AND, NOT, XOR, XNOR, Universal (NOR and NAND) Gates, Boolean Theorems, DeMorgan's Theorems, Principle of duality.

Digital Logic families: Fan-in, Fan out, Noise Margin, Power Dissipation, Figure of merit, Speed power product, Current and Voltage parameters. TTL, MOS and CMOS families.

Unit-2

(P -12)

(P-08)

(P -14)

Combinational Logic Analysis and Design: Standard representation of logic functions (SO P and POS), Karnaugh map minimization. Encoder and Decoder. Multiplexers and Demultiplexers, Implementing logic functions with multiplexer, half Adder, full Adder and subtractor.4-bit parallel adder.

Unit-3 (P-14) Sequential logic design: Latch, Flip flop (FF), S-R FF, J-K FF, T and D type FFs, Clocked FFs, Registers, Counters (ripple, synchronous and asynchronous, ring and modulo-N), State Table, State Diagrams.

Unit-4

Programmable Logic Devices: Introduction to Programmable circuits, Programmable Logic Arrays (PLA), Programmable Array Logic (PAL)

Memories: General Memory Operation, ROM, RAM (Static and Dynamic), PROM, EPROM, EAPROM

Essential Text:

Unit 1:

Chapter 1,2,7,10.

M. Morris Mano, Michael D. Ciletti, Digital Design, Pearson Education Asia, (Fourth Edition)

Unit 2:

Chapter 3,4.

M. Morris Mano, Michael D. Ciletti, Digital Design, Pearson Education Asia, (Fourth Edition) Unit 3:

Chapter 5,6.

M. Morris Mano, Michael D. Ciletti, Digital Design, Pearson Education Asia, (Fourth Edition) Unit 4:

Chapter 7.

M. Morris Mano, Michael D. Ciletti, Digital Design, Pearson Education Asia, (Fourth Edition)

Suggested books:

- 1. Thomas L. Flyod, Digital Fundamentals, Pearson Education Asia (1994)
- 2. W. H. Gothmann, Digital Electronics: An Introduction To Theory And Practice, Prentice Hall of India(2000)
- 3. R. L. Tokheim, Digital Principles, Schaum's Outline Series, Tata McGraw-Hill (1994)

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EL-6 Practical – Digital System Design

To implement the following in hardware and simulate the same using software.

- 1. To verify and design AND, OR, NOT and XOR gates using NAND gates.
- 2. To convert a Boolean expression into logic gate circuit and assemble it using logic gate IC,s.
- 3. Design a Half and Full Adder.
- 4. Design a Half and Full Subtractor.
- 5. Design a seven segment display driver.
- 6. Design a 4 X 1 Multiplexer using gates.
- 7. To build a Flip- Flop Circuits using elementary gates.(RS, Clocked RS, D-type).
- 8. Design a counter using D/T/JK Flip-Flop.
- 9. Design a shift register and study Serial and Parallel shifting of data.